Oro



Alignment : True Neutral Race : Human Class : Martial Artist,Sage

1. Nichirin Shou - Deals 10 damage Hits First before all others . Ranged

*Serious : Yagyou Dama Deals 25 damage , Hits First before all others .*

*Serious and Gathered KI : Yagyou Oodama Deals 50 damage (+20 Gathered KI ) , Hits First before all others.*

2. Oni Yama - Surprise! , deals a devastating shoulder attack dealing 30 damage to a single target. Melee

*Serious : Surprise! Deals 30 damage , Hits First .*

3. Niou Riki - Flails a target about wildly dealing 5 damage to it 4x times. Melee  
*Serious : Deals 5 damage 7x times and Hits First*

4. Jinchu Watari - Jumps and lands on a targets head , it looses Flying then deal 10 damage to it. Hits Flying.Melee

*Serious : A chosen target takes 50 damage then looses Flying if he had it. Hits Flying*

5. Worthy Opponent - If an enemy does not deal damage to Oro in 2 Turns , he must skip a Turn as he falls asleep from boredom. Oro may only use 1 attack on each individual target per Round of combat. Passive

6. Should I start taking this seriously ? - If Oro is at 60HP or below this ability triggers , seal his own Worthy opponent ability, he uses the Serious variant of all of his Active abilities. Also Unlock Oros ability 7.Trigger

7. Gather KI - Oro can only use this ability if his ability 6. is triggered , he gathers KI dealing +20 damage on his next attack or +3 to all attacks on Niou Riki , and it Hits First (does not Stack with itself). This also changes some abilities see under Gathered Ki paragraph. Shield

Ultimate : Tengu Ishi - Can be used as a regular ability from Round 2 turn 1 but only if Oro is serious.

Enemies can not hit Oro with Weapon based ranged attacks. Untill the end of the game whenever Oro makes a Melee attack or when a Melee attack is made against him he deals 10 damage to all enemies as parts of debris fly out randomly to attack enemies (this damage is not an attack). This ability can only be used is oro is Serious.Shield

*Gathered KI : As long as Oro does end gathered KI by attacking , the damage from Tengu Ishi is increased by +10 against all enemies .*

